1. The game is symmetric, therefore  $A = B^T$ . Now let

$$K = \{ (\mathbf{x}, \mathbf{x}) : \mathbf{x} \in \Delta_m \} = \Delta_m \times \Delta_m$$

Note that  $\tilde{K}$  is closed, bounded and convex. We need to define a map  $f: \tilde{K} \to \tilde{K}$  such that f is continuous, and then we can apply Brouwer's fixed point theorem. (And then, following the proof in the book, we need to show that this fixed point must be a Nash Equilibrium.) Define  $c_i$  as in the notes, and note that  $d_i = c_i$  because of symmetry.

$$c_i = c_i(\mathbf{x}, \mathbf{x}) = \max\{A_{(i)}\mathbf{x} - \mathbf{x}^T A \mathbf{x}, 0\}$$

Note that since the game is symmetric,  $A_{(i)}\mathbf{x} = \mathbf{x}^T B^{(i)}$ , and  $c_i$  gives the gain (if any) of either player by switching from strategy  $\mathbf{x}$  to pure strategy  $\mathbf{e}_i$ .

Now we can define our function f by  $f(\mathbf{x}, \mathbf{x}) = (\mathbf{y}, \mathbf{y})$  where

$$y_i = \frac{x_i + c_i}{1 + \sum_{i=1}^{m} c_i}$$

We see that  $y_i$  is clearly non-negative, and  $\sum_{i=1}^m y_i = 1$ , therefore  $y_i \in \Delta_m$ . Also f is continuous, since  $c_i$  is continuous.

By Brouwer's fixed point theorem, there exists a fixed point for f, say  $\mathbf{p}$ , with  $f(\mathbf{p}, \mathbf{p}) = (\mathbf{p}, \mathbf{p})$ . We need to show that p must be a Nash equilibrium. Since  $p_i = \frac{p_i + c_i}{1 + \sum_{i=1}^m c_i}$ ,  $\implies p_i \sum c_i = c_i$ . This gives us that  $c_i(\mathbf{p}, \mathbf{p}) = 0$  for each i. Therefore,  $A_{(i)}\mathbf{p} \leq \mathbf{p}A\mathbf{p}$  for each i, which implies that for every  $x \in \Delta_m$ ,

$$\mathbf{x}A\mathbf{p} \leq \mathbf{p}A\mathbf{p}.$$

Since  $A_{(i)}\mathbf{p} = \mathbf{p}^T B^{(i)}$ , we see that  $\mathbf{p}^T B^{(i)}\mathbf{x} \leq \mathbf{p}A\mathbf{p}$  as well.

2. Let the drivers be  $x_1, \ldots, x_6$  and their associated costs be  $c_1, \ldots, c_6$ . Then it is clear that  $c_1 = 19$ , since k will increment by 1. Now  $x_2$  will choose to use the other possible route to D, and thus  $c_2$  will also be 19. Proceeding in this way for each driver, we see that  $c_3 = \min(25, 25) = 25$ ,  $c_4 = 25$ ,  $c_5 = c_6 = 31$ , bringing the total cost to 150 units.

If a super highway is introduced along segment AC, then drivers 1,2,3 and 5 will go on this to reduce their cost, and drivers 4 and 6 will go along the segments AB - BD to minimize their costs. This will bring the total cost to **102** units.

3. Let the pure strategies for player I be given by  $s_1$  and  $s_2$  where  $s_1$  is the route AD - DC and  $s_2$  is the route AB - BC, and the pure strategies for player II be given by  $r_1$  and  $r_2$  where  $r_1$  is the route BC - CD and  $r_2$  is the route BA - AD. This results in the following payoff matrix: (with payoff = - cost).

$$\mathbf{I} = \begin{array}{c} s_1 \\ s_2 \\ \begin{pmatrix} s_1 & s_2 \\ (-5, -5) & (-7, -8) \\ (-5, -4) & (-7, -7) \end{pmatrix}$$

The pure Nash equilibria are at  $(s_1, r_1)$  and  $(s_2, r_1)$