Stat 155 Fall 2009: Homework 5

Due October 29, 2009

- Please show all your steps. No credit will be given for just giving the answer, without any supporting work.
- Grading: 3 points for a complete solution, 2 points for an almost correct solution, 1 point for some correct work, 0 otherwise
- Set up the following situation as a general-sum game, using preferential ranking to decide on payoffs:
 Robbery: (Dixit and Nalebuff) A is a typical homeowner and B, an average burglar. A is trying to decide whether or not to keep a gun in the house, and B faces the options of whether or not to bring a gun to his next break-in.
- 2. Problem 4.1, page 107, from Game Theory, Alive
- 3. Problem 4.3, page 108, from Game Theory, Alive
- 4. Problem 4.8, page 109, from Game Theory, Alive
- 5. Does every general-sum game have to have at least one Pareto optimal outcome? Justify your answer.