The **Law of Averages**

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Part 1 In which we meet the law of averages

Which bet would you choose?

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- 10 heads on 20 tosses or 50 heads on 100 tosses?
- Between 8 and 12 heads in 20 tosses or between 48 and 52 on 100 tosses?



• Between 40-60% heads on 20 tosses or 40-60% heads on 100 tosses?













The Law of Averages



As the number of tosses increases, the fraction of heads tends to a constant.

Number of heads = half the number of tosses

+ chance error

The chance error does not tend to zero, but the chance error divided by the number of tosses does.

If you throw a fair coin 5 times, *every* sequence is equally likely. HTHTH has the same chance as HHHHH. Same holds for 20, 100 tosses, etc. How then can the average be predictable?



When the number of tosses is large, most of these sequences have about half heads and half tails.

Choices: toss a fair coin 100 times or 1000 times?

- You win if there are more than 60% heads.
- You win if there are fewer than 55% heads.
- You win if get exactly half heads.
- You win if between 45% and 55% are heads.

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Part Z In which we are introduced to box and ticket models



Box Models for Chance Processes: Roulette

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Wheel has 18 red, 18 black, and 2 green slots. You can bet on black or red, a specific number, or several other choices. When betting on black or red you either win or lose \$1.











Part 3 In which the Expected Value appears

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The E Blac	xpected Value: Be k 100 Times in Rc	tting on pulette
	\$1 18 black tickets	
	-\$1 18 red tickets	
[-\$1 2 green tickets	
	-s1 18 red tickets -s1 2 green tickets	









Prize	Number of Tickets
\$1 \$2 \$5 \$10 \$50 \$100 \$500 \$100 \$500 \$1000	10,800,000 8,100,000 3,240,000 540,000 54,000 27,000 6,073 1,350
Your winning equals the values of the tickets equ The rest of the 135,000,	prize value minus \$1. So the als the prize values minus \$1. 000 tickets have value -\$1.
Box Ave In 100 draws you w	erage = -\$.56 /ould expect to lose \$56
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? A gambling house offers the following game. A letter is drawn at random from the sentence

WIN OR YOU PAY US

If the letter comes from the word "WIN" you win \$1. If it comes from the word "PAY" you pay \$1. Otherwise you pay nothing. How much money do you expect to have after playing 40 times?

Tickets and their values:

Box Average:

Expected value:

About how far off of this are you likely to be? That's the next question $$_{\rm ^{28}}$$

Part 4 Wherin the Standard Error is introduced

Sum = Expected Value + Chance Error

How big do we expect the chance error to be? Will define the *Standard Error* (**SE**) of the sum.

How does its size depend on the values of the tickets in the box?

How does its size depend on the number of draws?

	1 2	3]		Ave Cha	rage ince	e of err	Bo: or =	x = 2 = Su	2 m - I	ΞV
4 Draws: EV = 8											
	Sums	9 10	6	7	10	10	8	8	10	9	
	Chance Errors	12	-2	-1	2	2	0	0	2	1	
16 Draws: EV = 32											
	Sums 32	30	36	34	25	29	33	26	34	33	
	Chance Errors 0	-2	4	2	-7	-3	1	- 6	6 2	2 1	
64 Draws: EV = 128											
Su	i ms 139 134	126	128	126	5 12	5 12	2 1	36	130	119	
Ch	ance Errors 11 6	-2	0	-2	-:	3 -	6	8	2	-9	
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Sum = Expected Value + Chance Error The **Standard Error (SE)** is a measure of how big the chance error is likely to be. The **Square Root Law**: the standard error of the sum of draws is





Conditions for the Square Root Law to Hold

- The draws are all from the same box.
- The draws are independent (with replacement).

A gambling house offers the following game. A letter is drawn at random from the sentence $% \left({{{\mathbf{x}}_{i}}} \right)$

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Box Average: Expected value:

About how far off of this are you likely to be?

Notation and Terminology

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X: a random number, or "random variable"

 $x_1 \, \, x_2 \, \, ,..., \, x_n;$ a list of the values that X can take on. These are the numbers on the tickets in the box.

 $p(\boldsymbol{x}_1), \, p(\, \boldsymbol{x}_2)$,..., $p(\boldsymbol{x}_n):$ the probabilities of taking on those values.

 $E(X) = x_1 p(x_1) + x_2 p(x_2) + \dots + x_n p(x_n)$

The expected value of X. Often denoted by $\boldsymbol{\mu}$

$$E(X) = \mu$$

$$Kar(X) = (x_1 - \mu)^2 p(x_1) + (x_2 - \mu)^2 p(x_2) + \dots + (x_n - \mu)^2 p(x_n) = \sigma^2$$
The variance of X
The standard deviation of X is the square root of the variance. Usually denoted by σ

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Suppose you have n independent realizations of this random variable, like n draws from a box with replacement. Their sum is

 $S = X_1 + X_2 + \ldots X_n$

Γ

S is also a random variable

The expected value of S is

 $E(S) = n \mu$

The variance of S is

 $Var(S) = n \sigma^2$

The SE (also called SD) of S is the square root of the variance

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Viewed from this more mathematical perspective, the device of "tickets in a box" enables us to compute the expected value and standard deviation of a random number by representing it as the value of a ticket drawn from the box.

In a more traditional development, we would have defined the expectation, variance, and standard deviation of a "random variable" (a random number) and then prove facts about the sum of independent random variables.





Roulette: Betting on a Number								
Box contains 1 ticket worth \$35 and 37 tickets worth -\$1 Box Average =0526 Box SD = \$5.75								
Draw	Draw 100 times Expected value of sum = SE of sum of =							
Chance error = sum - expected value								
Sums:	-64	8	-28	-100	-28			
Errors:	-58.74	13.26	-22.74	-94.74	-22.74			
				41				





0 0 1 0						
Box Average = 1/4 Box SD = .87						
Suppose you draw 100 times						
How many 🜟 would you expect?						
What is the SE of the number of \star ?						
Would you be surprised by 30? By 70?						
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Shortcut for a box with only two values: a and b

SD of box is

 $|a-b|\sqrt{(fraction of a) \times (fraction of b)}$

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Example

A multiple choice exam has 100 questions. Each question has 5 possible answers, one of which is correct. Four points are given for the right answer and a point is taken off for the wrong answer.

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A student guesses randomly for each question. The student expects to score _____ give or take ____.

What's the box model:

4 -1 -1 -1 -1

Box average:
Box SD:
)
100 draws. A student guesses randomly for each question. The student expects to score ?? give or take ??

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Investment Diversification

Option 1: Invest \$1000 in each of ten companies. Lose \$100 with chance .40 and gain \$100 with chance .60.

Option 2: Invest \$100 in each of 100 companies. For each one, lose \$10 with chance .4 and gain \$10 with chance .6. Returns are *independent*.

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Which is better?

Option 1: Invest \$1000 in each of 10 companies. For each one, lose \$100 with chance .4 and gain \$100 with chance .6. Returns are *independent*.

Consider 10 draws from a box with 40% of tickets worth -\$100 and 60% of tickets worth +\$100.









Part 5 We look back at the landscape we have traversed



•*The law of averages*: As the number of draws from a box increases, their average value tends to the expected value (the box average).

•The *expected value* of the sum of the draws equals the number of draws times the box average.

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•Sum = Expected Value + Chance Error

•The chance error of a sum does not tend to 0.

•The *standard error* is a measure of how big the chance error is likely to be.

•The square root law: the standard error of a sum is the square root of the number of draws times the SD of the box.

•Special rule for the SD of a box that only has two numbers in it:

(big # - small #) x $\sqrt{\text{frac big # x frac small #}}$

Review Problem: Constructing Boxes

Throw a die 100 times. How can you make a box to find EV and SE for:

The number of times an even number comes up.

The number of times a number 5 or larger comes up.

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Draw with replacement from a deck of cards. What is the box for the number of face cards?

? A jar contains a penny, a nickel, a dime, and a quarter. If you draw 100 coins with replacement you can expect to have about _____ plus or minus _____ or so.

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Box: tickets with values 1, 5, 10, 25

Box average:

? A gambling game works in the following way: a box has two white balls and four red balls and a ball is chosen at random from the box. You can bet \$1 on the ball being either white or it being red. If you are wrong, you lose your \$1. If you bet on white and you are right, you win \$2 (you get your \$1 back plus \$2). If you bet on red and you are right, you win \$0.50. Show your work in answering the following:								
(a) Which strategy gives you the larger average winning over a large number of plays? Circle one:								
Bet on white.	Bet on red	Both the same	Can't tell					
(b) Which strategy gives the better chance of coming out ahead by more than \$1 over a large number of plays? Circle one:								
Bet on white.	Bet on red 58	Both the same	Can't tell					





