## An analysis of an ordinal-valued time series

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#### 1 Abstract.

Time series and spatial processes are sometimes ordinal-valued. It can be convenient to handle such types of data via generalized linear model algorithms employing the complimentary loglog link function. This approach facilitates the use of standard statistical packages and leads to a convenient technique for handling serial dependence. Model fit is assessed by uniform residuals, amongst other tools. In this article an example of such an analysis is provided for a three-valued series corresponding to the possible results loss, tie, win of events involving a sports team.

"... - it is important to have in command the mathematics so you can solve the problem. Of course, the 64 dollar question is which mathematics to learn, because you can't learn all of it."

E.J. Hannan interviewed in [23]

### 2 Preamble.

Throughout my whole professional career Ted Hannan was there as a role model. The ever growing stack of his collected works was a constant research companion. In particular he was special for working on problems simultaneously from all sides: substantive, theoretical and computational. He always kept up with, indeed typically led, contemporary developments in time series. He has left us too soon, but his standards remain.

#### 3 Introduction.

Ordinal data refers to quantities whose values are categories falling on a scale such that the order of the categories matters and is known. A characteristic is that adjacent categories may be sensibly merged with the ordinality remaining. One general reference is [21], Chapter 5. In the time

#### Maples Leafs' losses, ties, wins in 1993-4 season

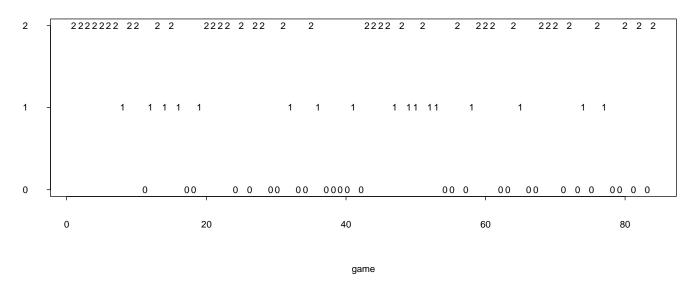


FIGURE 1. Results of 84 games: 0, 1, 2 refer to loss, tie, win respectively.

series case the individual values are ordinal categories and questions of interest include: Is there serial dependence? Is a trend present? Are there useful explanatories? Is there change?

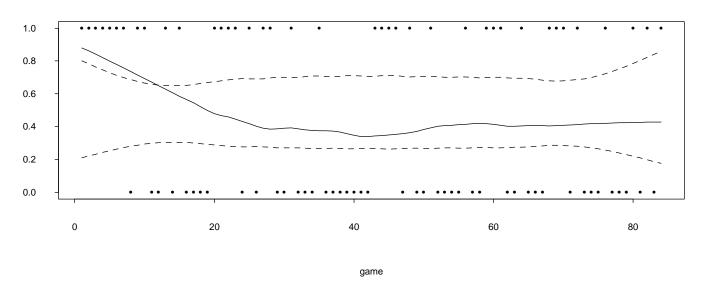
This work is concerned with a segment Y(t), t=0,...,T-1 of an ordinal-valued time series taking values such that

$$Y(t) = 0, 1, or 2$$

corresponding to the results *loss*, *tie*, *win* of the Toronto Maple Leafs Hockey team during the 1993-1994 season. (In assigning points in the standings 0, 1, 2 actually represent the points awarded.)

Figure 1 provides a graph of the results. There were 84 regular season games in all. The Toronto team began the season with a record setting string of 10 wins. In order that the results be more homogeneous for the analyses presented, the data graphed and analysed actually correspond to the state of the game after regulation time. (If the game is tied at the end of regulation time, an overtime is period is played, which may result in a win for one of the teams.) By this count Toronto had 28 losses, 17 ties and 39 wins in the course of the season.

## Smooth 'trend' - classic wins



## Smooth 'trend' - classic ties

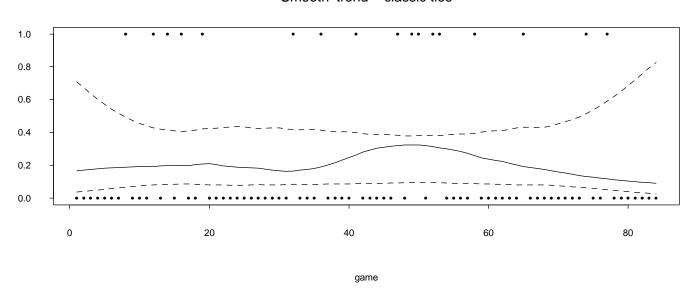


FIGURE 2. Smoothed rate for wins and ties respectively with uncertainty limits.

Figure 2 provides smoothed estimates of the probability of a classic (i.e. after regulation time) win and of a classic tie respectively. The approximate  $\pm 2$  standard error limits are computed as if the successive games are statistically independent. Except for the early success, the win curve fluctuates about a constant mean level. In the case of the ties the curve fluctuates about the mean level throughout. These curves were produced employing the cloglog link and the functions gam() and predict.gam() of the statistical package S (see[2, 8]).

The data are provided in an Appendix.

#### 4 Ordinal Data.

A number of different models have been proposed for the analysis of ordinal data. These include: continuation ratio (see [12]), stereotype (see [1]) and the grouped continuous (see [20]).

The following presents an approach to building a stochastic model for ordinal data. Let Y be 0, 1, 2 for a particular game, depending on whether the result is a loss, tie or win. Suppose that there exists a latent or state variable,  $\Lambda$ , whose value represents the strength of the Toronto team against a general opponent. Assume the existence of cutpoints a and b such that

$$Y = 0 \ if \ \Lambda < a, \quad Y = 1 \ if \ a < \Lambda < b \ and \quad Y = 2 \ if \ b < \Lambda$$

So for example

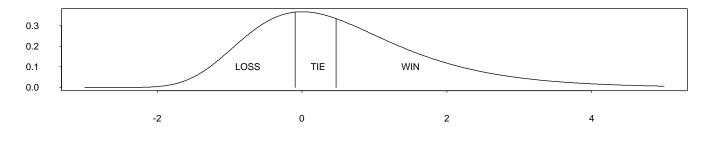
$$Prob\{Y = 1\} = F_{\Lambda}(b) - F_{\Lambda}(a) \tag{0.1}$$

where  $F_{\Lambda}$  is the c.d.f. of  $\Lambda$ . Figure 3 presents an example of a graph of a possible density function for  $\Lambda$  with the regions of loss, tie, win indicated. In the graph the term linear predictor refers to  $\Lambda$ . The approach involving a latent variable has the advantages of: easy interpretability, clear possibilities of merging adjacent categories and of flexibility.

Maximum likelihood is a natural method of estimating unknown parameters in many cases and will be employed in the present work. Goodness of fit may be assessed by procedures such as: deviance and chi-squared type statistics (see [21]), plots of estimated probability against the linear predictor ([5, 6]) or "uniform residuals" ([4]).

In a generalized linear model, the link function describes the relation between the mean of the basic variate and the natural parameter of its distribution. Its choice is sensibly based on the subject matter of the problem. The complimentary loglog corresponds to situations in which of an extremal variate crosses a threshold and an extreme value distribution, ([25]). In the present context this may be reasonable, with a win for the hockey team resulting from the team members putting out maximum efforts to exceed those of the opponent.

#### Density of Lambda



linear predictor

FIGURE 3. Areas of regions refer to probabilities of the respective events.

The extreme value distribution of the first type is given by

$$Prob\{\Lambda > \lambda\} = exp\{-e^{\lambda}\} \text{ for } \lambda > 0$$

The graph of Figure 3 is based on this distribution. One can write

$$log(-log(1 - Prob\{\Lambda < \lambda\})) = \lambda$$

and sees the appearance of the cloglog link. In the case of ordinal-valued Y one writes

$$log(-log(1 - Prob\{Y \le j\}) = \theta_i$$

with  $\theta_i > \theta_{i-1}$  and

$$log(-log(1 - Prob\{Y = j \mid Y > j\})) = \alpha_j \tag{0.2}$$

for j=0,1,2. Pregibon, [24], noted the fact that for the *cloglog* link the parametrization was of the same form and hence, by writing a probability as a product of conditional probabilities, one could employ standard statistical packages in analyses of such multinomial data. See also [17]. One can work with  $Prob\{win\}$  and  $Prob\{tie|not|win\}$  in the present hockey game case.

Explanatory variables, x, may be introduced quite directly by writing

$$\Lambda = E + \beta' x$$

where E has the extreme value distribution. Now (0.1) becomes

$$F_{\rm E}(b-\beta'x) - F_{\rm E}(a-\beta'x)$$

#### 5 The Time Series Case.

There is a massive literature concerning time series, that is sequences Y(t),  $t=0,\pm 1,\pm 2,...$  which are stochastic. The literature mainly refers to real-valued Y, some of it refers to count-valued ([3, 14, 18, 28]). What distinguishes the present circumstance are the values that Y can take on. In this work the values correspond to ordinal categories. In the case of two categories the series are binary and there is a large existing literature ([5, 9]). There is further a literature for extensions to the case of the generalized linear models ([11, 10, 15, 16, 26, 27]). There are also approaches to categorical-valued time series based on Markov chains and on state space descriptions ([11, 10]). A distinction that arises in the literature concerns whether one realization of the time series is involved or several. The latter case is typically referred to as longitudinal data analysis ([7, 19, 22]).

Both parametric and nonparametric models can be considered. A direct parametric way to introduce temporal dependence is to set up an autoregressive-type model with past values of the series being employed as explanatories. In likelihood approaches it is then convenient to set up a likelihood as the product of a sequence of conditional mass or density functions,  $f_Y$ ,

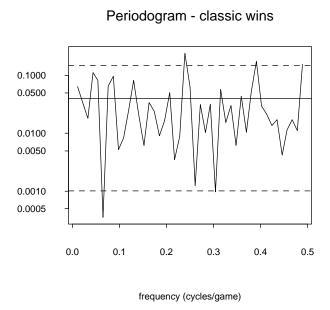
$$\prod_{t=0}^{T-1} f_{Y(t)}(y_t|H_{t-1})$$

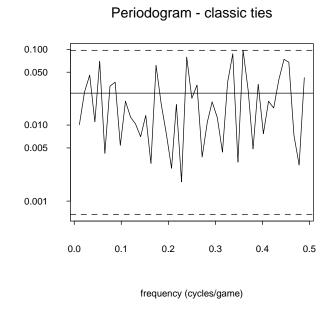
with  $H_t$  denoting the history  $\{y_0, ..., y_t\}$ . Taking this result together with the simplification resulting from the use of the complimentary loglog function, referred to in Section 4, means that parametric analyses can be carried out using standard functions such as glm() of S, [8]. The appearance of the conditional term (0.2) may be controlled by the use of the weight option.

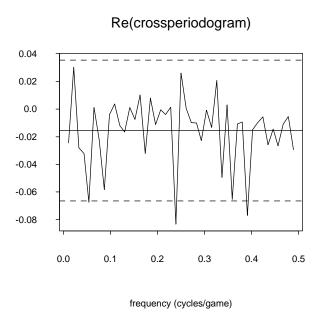
#### 6 Results

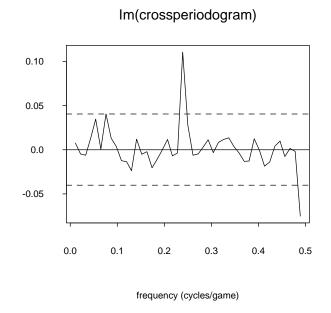
The graphs of Figure 1 may be considered a first-order analysis of the question of temporal dependence. What may be seen is a small indication of an increased probability of a win for the Toronto team at the beginning of the season. It is of further interest whether there is some clustering of the losses, ties or wins or if these perhaps alternate in some fashion.

A nonparametric second-order analysis may be developed by creating a bivariate time series. Define the two binary series  $Y_1$  and  $Y_2$  with  $Y_1(t)=1$  if the t-th game is a win and 0 otherwise, similarly define  $Y_2(t)=1$  if the game is a tie and 0 otherwise. To begin consider a frequency domain approach, the one so often taken by Ted Hannan [13]. In the case of a bivariate stationary white noise process, each of the second-order spectra are constant and the quadrature spectrum is identically 0. Figure 4 provides









 ${\rm FIGURE}$  4. Second-order periodograms of the data.

the periodograms and cross-periodograms of the data for the series  $Y_1$  and  $Y_2$ . The solid lines are the estimated levels in the case that the successive observations are i.i.d. The dashed lines are approximate 95% marginal confidence limits. There is one unusual point in the crossperiodogram, but no substantial evidence for temporal dependence.

One type of parametric analysis involves fitting a process of autoregressive type. As an example consider the model

$$log(-log(1 - Prob\{Y(t) = j|H_{t-1}\})) = \theta_j + \phi_j \cdot y_{t-1}$$
 (0.3)

with the  $\phi \cdot y$  term having the meaning that the value,  $y_{t-1}$ , of the series at the previous time point is to be viewed as a factor. The deviance change in fitting the model 0.3 with and without this term is 3.03 on 4 degrees of freedom with a corresponding probablue of .553. There is no evidence for the postulated form of dependency on the previous time value. Earlier time values may be studied just as easily.

Various other explanatories may be considered, for example whether the game is home or away, goals scored and some measure of the strength of the opposing team. In the case of including whether the game was home or away, as an explanatory factor, the deviance change is only .012 on 1 degree of freedom. The corresponding probvalue is .911. Again there is no evidence of an effect.

### 7 Goodness of Fit.

In any work with stochastic models, goodness of fit is a central issue. In work with generalized linear models the residual deviance is often employed; however its approximation by a chisquared variate in the null case is often poor. In [4] the idea of employing uniform residuals was introduced. One uses the probability integral transformation based on the fittled model. In the case that the parameter values are known, this will have a uniform distribution. These residuals may be plotted against explanatories, be used to construct probability plots and other such things.

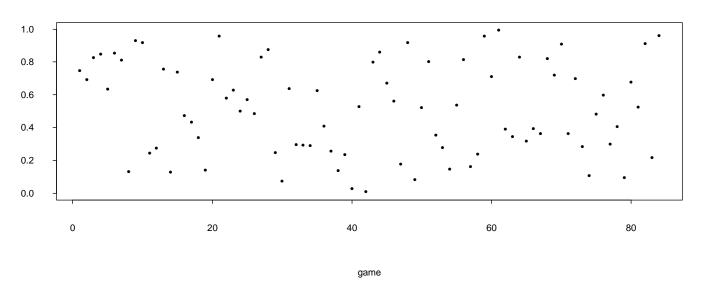
The present approach acts as if the data are binary. Suppose that X is a Bernoulli variate with  $Prob\{X = 1\} = \pi$ . Then a standard uniform variate, V, may be constructed by setting

$$V = uniform \ on \ (1-\pi, 1) \ if \ X = 1$$

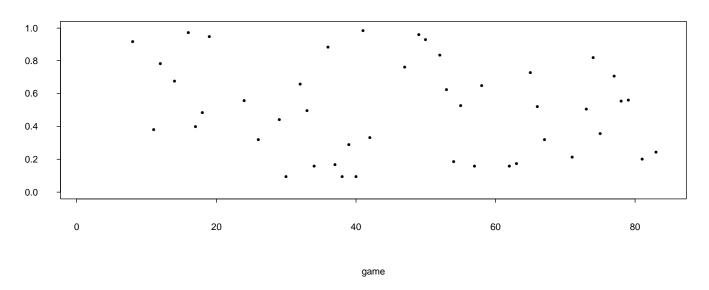
$$V = uniform \ on \ (0, 1-\pi) \ if \ X = 0$$

This was done for the simplest model (of the Y i.i.d.) and the observed data, based on the estimates of  $Prob\{win\}$  and  $Prob\{tie|not|win\}$ . Figure 5 gives plots of the V's against game for the wins and conditional ties. In

# Uniform residuals - wins

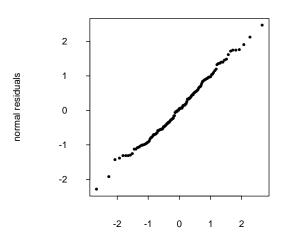


## Uniform residuals - conditional ties



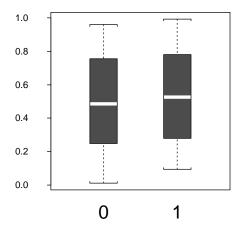
 ${\it FIGURE}$  5. Variates created to be approximately standard uniform if the model holds.

### Wins and conditional ties



# Quantiles of Standard Normal

### Uniform residuals vs. site



home - away

FIGURE 6. In top figure the uniform variates have been transformed to normals. In the lower boxplots of uniform residuals are plotted in the home and away cases.

the first case one sees some elevated values at the beginning, but randomness therafter. In the second case there is apparent randomness. Figure 6 gives a normal probability plot and a plot against the home-away variate respectively. There is no evidence to contradict the assumptions of the fitted model.

## 8 Summary.

The 1993-94 Toronto team began the season with a string of successes; however ultimately the results of the various games appear random. The analyses provide no real evidence for temporal dependence in rate or serial correlation. If temporal dependence had been noted there would have been the possibility of using the model for prediction.

# 9 Acknowledgements

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# 10 Appendix

The site variable refers to whether the game was home or away, 0 is away. The overtime variable refers to whether the game ended in regulation time,

0 means it did.

xii

Goals for	Goals against	$_{ m site}$	overtime
6	3	0	0
2	1	0	0 0
5	4	1	0
7	1	0	0
6	3	0	0
2	1	1	0
7	$\frac{2}{3}$	0	0
4	3	1	1
2	0	1	0
4	$rac{2}{5}$	1	0
2	5	1	0
3	3	1	1
6	3 3 3 3	0	0
3	3	1	1
5	3	0	0
2	2	1	1
2	3	1	0
2	2 3 3 5 3 2 2	0	0
5	5	0	1 0
4	3	1	0
3	2	1	0
3	2	1	0
5	$rac{2}{5}$	1	0
3	5	1	0
4	$\frac{2}{3}$	0	0
0	3	0	0
4	$\frac{2}{4}$	0	0
5		1	0
3	4	0	0
4	5	0	0
3	1	0	0 1
3	3	1	1
$\begin{smallmatrix} 6 & 2 & 5 & 7 & 6 & 2 & 7 & 4 & 2 & 4 & 2 & 3 & 6 & 3 & 5 & 2 & 2 & 2 & 5 & 4 & 3 & 3 & 5 & 3 & 4 & 4 & 3 & 3 & 0 & 2 & 4 & 2 & 2 & 2 & 0 & 4 & 4 & 2 & 2 & 2 & 2 & 0 & 4 & 4 & 2 & 2 & 2 & 2 & 0 & 4 & 4 & 2 & 2 & 2 & 2 & 0 & 4 & 2 & 2 & 2 & 2 & 0 & 4 & 2 & 2 & 2 & 2 & 2 & 2 & 2 & 2 & 2$	1	0	0
2	6	1	0
4	1	0	0
2	$\frac{2}{3}$	0	1 0
2	3	1	0
2	5	1	0
0	$\frac{4}{7}$	1	0
4	7	0	0
3	3	1	1
0	1	0	0

Goals for	Goals against	site	overtime
6	3	0	0
5	3	0	0
3	0	1	0
$\frac{3}{2}$	1	1	0
4	3	0	1
5	1	1	0
$\frac{3}{3}$	3	0	1
3	3	1	1
4	3	0	0
4	4	0	1
4	4	1	1
3	4	0	0
1	2	0	0
$\frac{3}{2}$	1	1	0
2	3	1	0
$\frac{5}{2}$	4	0	1
2	1	0	0
3	2	0	0
6	4	1	0
3	6	1	0
0	3	0	0
4	1	1	0
6	5	1	1
$\frac{1}{2}$	4	1	0
2	3	0	0
4	2	0	0
4	2	1	0
3	1	0	0
1	4	0	0
4	2	0	0
3	6	0	0
1	1	1	1
1	2	0	0
6	3	0	0
2	3	1	1
3	5	1	0
1	3	1	0
6 3 7 3	4	1	0
3	5	1	0
7	0	0	0
3	4	0	0
6	4	1	0

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