

# Topics in Prediction and Learning

## Lectures 2 and 3:

### Online Convex Optimization

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## Player's aim:

Minimize *regret*:

$$R_n := \sum_{t=1}^n \ell_t(a_t) - \inf_{a \in \mathcal{A}} \sum_{t=1}^n \ell_t(a).$$

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Minimize *regret* wrt comparison  $\mathcal{C}$ :

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- Prediction with expert advice:  $\ell_t(a) = w_t^\top a$  ( $\mathcal{A} = \Delta^m$ ).

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- SVM:  $\ell_t(A) = (1 - y_t x_t^\top a)_+ + \lambda \|a\|^2$ . ( $\mathcal{A}$  = RKHS).

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- Density estimation:  $\ell_t(a) = -\log(\exp(a' T(y_t) - A(a)))$ , for exponential family with sufficient statistic  $T(y)$ .

# Online convex optimization

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- Can we ensure that we predict almost as well as the best expert?
- We'll consider two settings: voting and prediction.

## Voting

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we set  $\mathcal{A} = \Delta^m$ , the probability simplex on  $\{1, \dots, m\}$ , and the loss function at time  $t$  is  $\ell_t(a) = |a^\top f_t - y_t|$ , where  $f_t \in \{0, 1\}^m$  are the forecasts of the experts and  $y_t \in \{0, 1\}$  is the outcome.

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The comparison class  $\mathcal{C}$  is the set of constant functions. (That is,  $a \in \mathcal{C}$  has  $p \in \Delta^m$  so that for all  $f \in \{0, 1\}^m$ ,  $a(f) = p$ .)

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We write  $\ell_t(e_i) \in \{0, 1\}$  for the loss incurred by expert  $i$ , where  $e_i \in \Delta^m$  is zero in all but the  $i$ th coordinate. and  $\ell_t(e_i) \in \{0, 1\}$  is the indicator for expert  $i$  making an incorrect forecast at time  $t$ .

We can interpret any  $a \in \Delta^m$  equivalently as a prediction,  $\hat{y}_t = a^\top f_t \in [0, 1]$ . And we can view  $\hat{y}_t$  either as the expectation of a random  $\{0, 1\}$ -valued prediction where the loss  $\ell_t(a_t)$  is the probability of a mistake, or as a real-valued prediction, where the loss is the absolute difference between the prediction and the outcome.

# Prediction with Expert Advice

The minimax regret is the value of the game:

$$\min_{a_1} \max_{\ell_1} \cdots \min_{a_n} \max_{\ell_n} \left( \sum_{t=1}^n \ell_t(a_t) - \min_{a \in \mathcal{C}} \sum_{t=1}^n \ell_t(a) \right).$$

## An easier game

Suppose that the adversary is constrained to choose the sequence  $\ell_t$  so that some expert incurs no loss, that is,

$$\min_{a \in \mathcal{C}} \sum_{t=1}^n \ell_t(a) = 0.$$

How should we predict?

## Halving Algorithm

[Littlestone, 1988]

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- Define the set of experts who have been correct so far:

$$C_t = \{i : \ell_1(e_i) = \dots = \ell_{t-1}(e_i) = 0\}.$$

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## Theorem

This strategy has regret no more than  $\log_2 m$ .

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# Prediction with Expert Advice

## Proof

If the strategy makes a mistake (that is,  $\ell_t(a_t) = 1$ ), then the minority of  $\{f_t(j) : j \in C_t\}$  is correct, so at least half of the experts are eliminated:

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This strategy has regret no more than  $H_m - 1$ , where

$$H_m = \sum_{i=1}^m \frac{1}{i} \in (\ln m, \ln m + 1).$$

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- Choose  $y_t \in \{0, 1\}$  uniformly at random.
- Set

$$f_t^i = \begin{cases} y_t & \text{for } i \in C_{t+1}, \\ 1 - y_t & \text{otherwise.} \end{cases}$$

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## Minimax strategy

Set  $a_t(f_t)^\top f_t = \phi(p_t)\hat{y} + (1 - \phi(p_t))(1 - \hat{y})$ , where

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That is, follow the majority with probability  $\phi(p_t)$ .

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Set  $a_t(f_t)^\top f_t = \phi(p_t)\hat{y} + (1 - \phi(p_t))(1 - \hat{y})$ , where

$$\hat{y} = \text{majority}(\{f_t(j) : j \in C_t\}),$$

$$p_t = \frac{1}{|C_t|} \left| \left\{ i \in C_t : f_t(i) = \text{majority}(\{f_t(j) : j \in C_t\}) \right\} \right|,$$

$$\phi(p) = 1 + \log_4 p.$$

That is, follow the majority with probability  $\phi(p_t)$ .

(NB:  $\phi(p) = 1$  corresponds to the halving algorithm.

$\phi(p) = p$  corresponds to voting uniformly on  $C_t$ .)

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We'd like an upper bound on the expected number of mistakes of the form  $\log_a m$ .



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$$\log_a(p_t m) + (1 - \phi(p_t)) \leq \log_a m.$$

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We'd like an upper bound on the expected number of mistakes of the form  $\log_a m$ . To make the inductive proof of this bound work, we need to consider two cases. First, if the majority is correct ( $y_t = \hat{y}$ ), then we need

$$\log_a(p_t m) + (1 - \phi(p_t)) \leq \log_a m.$$

Second, if the minority is correct, then we need

$$\log_a((1 - p_t)m) + \phi(p_t) \leq \log_a m.$$

## Proof

$$\begin{aligned}\log_a(p_t m) + (1 - \phi(p_t)) &\leq \log_a m, \\ \log_a((1 - p_t)m) + \phi(p_t) &\leq \log_a m.\end{aligned}$$

## Proof

$$\log_a(p_t m) + (1 - \phi(p_t)) \leq \log_a m,$$

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Rearranging and combining, we need

$$1 + \log_a p_t \leq \phi(p_t) \leq -\log_a(1 - p_t)$$

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The largest  $a$  satisfying  $ap_t(1 - p_t) \leq 1$  is  $a = 4$ .

So any  $\phi(p_t)$  between  $1 + \log_4 p_t$  and  $-\log_4(1 - p_t)$  will suffice.



## Theorem

The minimax regret is between  $\lfloor \log_4 m \rfloor$  and  $\log_4 m$ .

# Online convex optimization

- ① Binary prediction
  - With (perfect) expert advice
  - Minimax strategy
  - With imperfect experts: exponential weights
- ② General online convex
- ③ Minimax strategies

# Prediction with Expert Advice

We return to the voting setting, and allow even the best expert to make mistakes.

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## Voting

The player votes for a mixture of experts:

we set  $\mathcal{A} = \Delta^m$ , the probability simplex on  $\{1, \dots, m\}$ , and the loss function at time  $t$  is  $\ell_t(a) = \sum_{i=1}^m a_i \ell_t(e_i)$ , where  $e_i \in \Delta^m$  is zero in all but the  $i$ th coordinate, and  $\ell_t(e_i) \in \{0, 1\}$  is the indicator for the  $i$ th expert making an incorrect forecast at time  $t$ .

## Exponential Weights

[Littlestone and Warmuth, 1994]

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- Here,  $\eta > 0$  is a parameter of the algorithm.
- Choose  $a_t$  as the normalized vector,

$$a_t = \frac{1}{\sum_{i=1}^m w_t^i} w_t.$$

## Theorem

The exponential weights strategy with parameter

$$\eta = \sqrt{\frac{8 \ln m}{n}}$$

has regret satisfying

$$R_n \leq \sqrt{\frac{n \ln m}{2}}.$$

[Cesa-Bianchi, Freund, Haussler, Helmbold, Schapire, and Warmuth, 1997]

# Prediction with Expert Advice

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- ②  $W_n$  grows no faster than

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where we have used Hoeffding's inequality:  
for a random variable  $X \in [a, b]$  and  $\lambda \in \mathbb{R}$ ,

$$\ln \left( \mathbb{E} e^{\lambda X} \right) \leq \lambda \mathbb{E} X + \frac{\lambda^2 (b - a)^2}{8}.$$



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Proof idea:

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Thus,

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## Theorem

The exponential weights strategy with parameter  $\eta = \sqrt{8 \ln m / n}$  has regret no more than  $\sqrt{\frac{n \ln m}{2}}$ .

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For a finite set of actions (experts):

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which corresponds to convexity of  $\ell_t$ .

# Online convex optimization

## 1 Binary prediction

- With (perfect) expert advice
- Minimax strategy
- With imperfect experts: exponential weights

## 2 General online convex

- Empirical minimization fails
- Gradient algorithm.
- A regularization viewpoint
- Bregman divergence
- Properties of regularization
- Linearization
- Mirror descent
- Regret bounds
- Strongly convex losses
- Adaptive regularization

## 3 Minimax strategies

## The problem

- $\mathcal{A}$  = convex subset of  $\mathbb{R}^d$ .
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# Online convex optimization

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## Minimax regret

$$\min_{a_1} \max_{\ell_1} \cdots \min_{a_n} \max_{\ell_n} \left( \sum_{t=1}^n \ell_t(a_t) - \min_{a \in \mathcal{A}} \sum_{t=1}^n \ell_t(a) \right).$$



## Empirical minimization fails

Choosing  $a_t$  to minimize past losses,  $a_t = \arg \min_{a \in \mathcal{A}} \sum_{s=1}^{t-1} \ell_s(a)$ , can fail.  
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- $a^* = 0$  shows  $\min_{a \in \mathbb{R}^d} \sum_{t=1}^n \ell_t(a) \leq 0$ , but  $\sum_{t=1}^n \ell_t(a_t) = n - 1$ .

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# Online convex optimization

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- The strategy must avoid overfitting, just as in probabilistic settings.
- Similar approaches (regularization; Bayesian inference) are applicable in the online setting.
- First approach: gradient steps.  
Stay close to previous decisions, but move in a direction of improvement.

# Online convex optimization

- ① Binary prediction
- ② General online convex
  - Empirical minimization fails
  - [Gradient algorithm](#).
  - A regularization viewpoint
  - Bregman divergence
  - Properties of regularization
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  - Regret bounds
  - Strongly convex losses
  - Adaptive regularization
- ③ Minimax strategies

# Online convex optimization: Gradient Method

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# Online convex optimization: Gradient Method

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Since competing with the whole simplex is equivalent to competing with the vertices for linear losses, this is worse than exponential weights ( $\sqrt{m}$  versus  $\log m$ ).

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# Online Convex Optimization

- ① Binary prediction
- ② General online convex
  - Empirical minimization fails
  - Gradient algorithm
  - A regularization viewpoint
  - Bregman divergence
  - Properties of regularization
  - Linearization
  - Mirror descent
  - Regret bounds
  - Strongly convex losses
  - Adaptive regularization
- ③ Minimax strategies

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## Definition: Regularized minimization

Consider the family of strategies of the form:

$$a_{t+1} = \arg \min_{a \in \mathcal{A}} \left( \eta \sum_{s=1}^t \ell_s(a) + R(a) \right).$$

Assume: The regularizer  $R : \mathbb{R}^d \rightarrow \mathbb{R}$  is strictly convex and differentiable.

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- This is a perspective that motivated many algorithms in the literature. We'll investigate why regularized minimization can be viewed this way.

# Online Convex Optimization: Regularization

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## Definition

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So

$$\begin{aligned}a_{t+1} &= \arg \min_{a \in \mathcal{A}} \left( \eta \sum_{s=1}^t \ell_s(a) + R(a) \right) \\ &= \arg \min_{a \in \mathcal{A}} \Phi_t(a).\end{aligned}$$

## Definition: Bregman Divergence

For a strictly convex, differentiable  $\Phi : \mathbb{R}^d \rightarrow \mathbb{R}$ , the Bregman divergence wrt  $\Phi$  is defined, for  $a, b \in \mathbb{R}^d$ , as

$$D_{\Phi}(a, b) = \Phi(a) - (\Phi(b) + \nabla\Phi(b) \cdot (a - b)).$$

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$D_{\Phi}(a, b)$  is the difference between  $\Phi(a)$  and the value at  $a$  of the linear approximation of  $\Phi$  about  $b$ .

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For  $a \in \mathbb{R}^d$ , the squared euclidean norm,  $\Phi(a) = \frac{1}{2}\|a\|^2$ , has

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Thus, for  $a \in \Delta^d$ ,  $\Phi(a) = \sum_i a_i \ln a_i$  has  $D_{\phi}(a, b) = \sum_i a_i \ln \frac{a_i}{b_i}$ .

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We say that such a  $\Phi$  is a *Legendre function*.

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- ⑤  $\nabla_a D_\Phi(a, b) = \nabla \Phi(a) - \nabla \Phi(b)$ .

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$$\begin{aligned}\nabla\Phi^* &= (\nabla\Phi)^{-1}, \\ D_{\Phi}(a, b) &= D_{\Phi^*}(\nabla\phi(b), \nabla\phi(a)).\end{aligned}$$

## Definition: Legendre Dual

For a Legendre function  $\Phi : \mathcal{A} \rightarrow \mathbb{R}$ , the Legendre dual is

$$\Phi^*(u) = \sup_{v \in \mathcal{A}} (u \cdot v - \Phi(v)).$$

## Definition: Legendre Dual

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For  $\Phi = \frac{1}{2} \|\cdot\|_p^2$ , the Legendre dual is  $\Phi^* = \frac{1}{2} \|\cdot\|_q^2$ , where  $1/p + 1/q = 1$ .

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# Online Convex Optimization

- ① Binary prediction
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  - Empirical minimization fails
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  - A regularization viewpoint
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# Properties of Regularization Methods

In the unconstrained case ( $\mathcal{A} = \mathbb{R}^d$ ), regularized minimization is equivalent to minimizing the latest loss plus the distance (Bregman divergence) to the previous decision.

## Theorem

Define  $\tilde{a}_1$  via  $\nabla R(\tilde{a}_1) = 0$ , and set

$$\tilde{a}_{t+1} = \arg \min_{a \in \mathbb{R}^d} (\eta \ell_t(a) + D_{\Phi_{t-1}}(a, \tilde{a}_t)) .$$

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For linear  $\ell_t$ , regularized minimization is equivalent to minimizing the last loss plus the Bregman divergence wrt  $R$  to the previous decision:



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(e.g.,  $R$  squared Euclidean norm)

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# Properties of Regularization Methods: Linear loss

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## Theorem

Any strategy for online linear optimization, with regret satisfying

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## Proof:

Convexity implies  $\ell_t(a_t) - \ell_t(a) \leq \nabla \ell_t(a_t) \cdot (a_t - a)$ .



# Properties of Regularization Methods

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We can replace  $\ell_t$  by  $\nabla \ell_t(a_t)$ , and this leads to an upper bound on regret. Thus, we can work with **linear**  $\ell_t$ .

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# Regularization Methods: Mirror Descent

Regularized minimization for linear losses can be viewed as **mirror descent**—taking a gradient step in a dual space:

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This corresponds to first mapping from  $\tilde{a}_t$  through  $\nabla R$ , then taking a step in the direction  $-g_t$ , then mapping back through  $(\nabla R)^{-1} = \nabla R^*$  to  $\tilde{a}_{t+1}$ .

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# Regularization methods: Regret bounds

Recall: Regularized minimization

$$a_{t+1} = \arg \min_{a \in \mathcal{A}} \left( \eta \sum_{s=1}^t \ell_s(a) + R(a) \right).$$

The regularizer  $R : \mathbb{R}^d \rightarrow \mathbb{R}$  is strictly convex and differentiable.

# Regularization methods: Regret

## Theorem

For  $\mathcal{A} = \mathbb{R}^d$ , regularized minimization suffers regret against any  $a \in \mathcal{A}$  of

$$\begin{aligned} \sum_{t=1}^n \ell_t(a_t) - \sum_{t=1}^n \ell_t(a) \\ = \frac{D_R(a, a_1) - D_{\Phi_n}(a, a_{n+1})}{\eta} + \frac{1}{\eta} \sum_{t=1}^n D_{\Phi_t}(a_t, a_{t+1}), \end{aligned}$$

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So the sizes of the steps  $D_{\Phi_t}(a_t, a_{t+1})$  determine the regret bound.

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$$\sum_{t=1}^n \ell_t(a_t) \leq \inf_{a \in \mathbb{R}^d} \left( \sum_{t=1}^n \ell_t(a) + \frac{D_R(a, a_1)}{\eta} \right) + \frac{1}{\eta} \sum_{t=1}^n D_{\Phi_t}(a_t, a_{t+1}).$$

Notice that, because  $a_{t+1}$  is the unconstrained minimizer of  $\Phi_t$ ,

$$\begin{aligned} D_{\Phi_t}(a_t, a_{t+1}) &= D_{\Phi_t^*}(\nabla \Phi_t(a_{t+1}), \nabla \Phi_t(a_t)) \\ &= D_{\Phi_t^*}(0, \nabla \Phi_{t-1}(a_t) + \eta \nabla \ell_t(a_t)) \\ &= D_{\Phi_t^*}(0, \eta \nabla \ell_t(a_t)). \end{aligned}$$

So it is the size of the gradient steps,  $D_{\Phi_t^*}(0, \eta \nabla \ell_t(a_t))$ , that determines the regret.

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And if  $\|g_t\| \leq G$  and  $\|a^* - a_1\| \leq D$ , choosing  $\eta$  appropriately gives  $\text{regret} \leq DG\sqrt{n}$ .

# Regularization methods: Regret

## Seeing the future gives small regret

For regularized minimization, that is,

$$a_{t+1} = \arg \min_{a \in \mathcal{A}} \left( \eta \sum_{s=1}^t \ell_s(a) + R(a) \right),$$

see also [Kalai and Vempala, 2005]

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(NB: This is cheating!)

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## Theorem

For all  $a \in \mathcal{A}$ ,

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Thus, if  $a_t$  and  $a_{t+1}$  are close, then regret is small:

## Corollary

For all  $a \in \mathcal{A}$ ,

$$\sum_{t=1}^n (\ell_t(a_t) - \ell_t(a)) \leq \sum_{t=1}^n (\ell_t(a_t) - \ell_t(a_{t+1})) + \frac{1}{\eta} (R(a) - R(a_1)).$$

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So how can we control the increments  $\ell_t(a_t) - \ell_t(a_{t+1})$ ?

## Definition

We say  $R$  is strongly convex wrt a norm  $\|\cdot\|$  if, for all  $a, b$ ,

$$R(a) \geq R(b) + \nabla R(b) \cdot (a - b) + \frac{1}{2} \|a - b\|^2.$$

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If  $R$  is strongly convex wrt a norm  $\|\cdot\|$ , and  $\ell_t(a) = g_t \cdot a$ , then

$$\|a_t - a_{t+1}\| \leq \eta \|g_t\|_*,$$

where  $a_{t+1}$  minimizes  $\Phi_t$  and  $\|\cdot\|_*$  is the dual norm to  $\|\cdot\|$ :

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Note that the definition implies a generalization of the Cauchy-Schwarz inequality: for  $\|a\| > 0$ ,

$$v \cdot \frac{a}{\|a\|} \leq \|v\|_*.$$

# Regularization methods: Regret

Proof:

$$R(a_t) \geq R(a_{t+1}) + \nabla R(a_{t+1}) \cdot (a_t - a_{t+1}) + \frac{1}{2} \|a_t - a_{t+1}\|^2,$$

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Hence,

$$\|a_t - a_{t+1}\| \leq \|\nabla R(a_t) - \nabla R(a_{t+1})\|_* = \|\eta g_t\|_*.$$

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This leads to the regret bound:

## Corollary

For linear losses, if  $R$  is strongly convex wrt  $\|\cdot\|$ , then for all  $a \in \mathcal{A}$ ,

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Thus, for  $\|g_t\|_* \leq G$  and  $R(a) - R(a_1) \leq D^2$ , choosing  $\eta$  appropriately gives regret no more than  $2GD\sqrt{n}$ .

## Example

Consider  $R(a) = \frac{1}{2}\|a\|^2$ ,  $a_1 = 0$ , and  $\mathcal{A}$  contained in a Euclidean ball of diameter  $D$ .



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So if  $\sup_{a \in \mathcal{A}} \|\nabla \ell_t(a)\| \leq G$ , then regret is no more than  $2GD\sqrt{n}$ .

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# Regularization methods: Regret

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This is **exponentiated gradient**: mirror descent with  $\nabla R = \ln$ .

It is easy to check that the projection corresponds to normalization,

$$\Pi_{\mathcal{A}}^R(\tilde{a}) = \tilde{a} / \|\tilde{a}\|_1.$$

# Regularization methods: Regret

Notice that when the losses are linear, exponentiated gradient is exactly the **exponential weights strategy** we discussed for a finite comparison class.

# Regularization methods: Regret

Notice that when the losses are linear, exponentiated gradient is exactly the **exponential weights strategy** we discussed for a finite comparison class. Compare  $R(a) = \sum_i a_i \ln a_i$  with  $R(a) = \frac{1}{2} \|a\|^2$ , for  $\|g_t\|_\infty \leq 1$ ,  $\mathcal{A} = \Delta^m$ :

$O(\sqrt{n \ln m})$  versus  $O(\sqrt{mn})$ .

- Instead of

$$a_{t+1} = \arg \min_{a \in \mathcal{A}} \left( \eta \ell_t(a) + D_{\Phi_{t-1}}(a, \tilde{a}_t) \right),$$

# Regularization methods: Extensions

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And analogous results apply. For instance, this is the approach used by the first gradient method we considered.

# Online convex optimization

- ① Binary prediction
- ② General online convex
  - Empirical minimization fails
  - Gradient algorithm
  - A regularization viewpoint
  - Bregman divergence
  - Properties of regularization
  - Linearization
  - Mirror descent
  - Regret bounds
  - Strongly convex losses
  - Adaptive regularization
- ③ Minimax strategies

# Regularization methods: Strongly convex losses

## Key Point:

When the loss is strongly convex wrt the regularizer, the regret rate can be faster; in the case of quadratic  $\ell_t$ , it is  $O(\log n)$ , versus  $O(\sqrt{n})$ .



# Regularization methods: Strongly convex losses

Some intuition about time-varying  $\eta$ :

Consider

$$\Phi_t(a) = \sum_{s=1}^t \eta_s \ell_s(a) + R(a),$$

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$$\sum_{t=1}^n (\ell_t(a_t) - \ell_t(a)) = \sum_{t=1}^n \frac{1}{\eta_t} (D_{\Phi_t}(a_t, a_{t+1}) + D_{\Phi_{t-1}}(a, a_t) - D_{\Phi_t}(a, a_{t+1})).$$

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What keeps the last two terms small?

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(Easy to check. Use  $\nabla \Phi_t(a_{t+1}) = \nabla \Phi_{t-1}(a_t) = 0$ .)

What keeps the last two terms small? If we linearize the  $\ell_t$ , we have

$$\sum_{t=1}^n \ell_t(a_t) - \sum_{t=1}^n \ell_t(a) \leq \sum_{t=1}^n \frac{1}{\eta_t} (D_R(a_t, a_{t+1}) + D_R(a, a_t) - D_R(a, a_{t+1})),$$

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$$\Phi_t(a) = \sum_{s=1}^t \eta_s \ell_s(a) + R(a), \quad a_{t+1} = \arg \min_{a \in \mathbb{R}^d} \Phi_t(a).$$

For any  $a \in \mathbb{R}^d$ ,

$$\sum_{t=1}^n (\ell_t(a_t) - \ell_t(a)) = \sum_{t=1}^n \frac{1}{\eta_t} (D_{\Phi_t}(a_t, a_{t+1}) + D_{\Phi_{t-1}}(a, a_t) - D_{\Phi_t}(a, a_{t+1})).$$

(Easy to check. Use  $\nabla \Phi_t(a_{t+1}) = \nabla \Phi_{t-1}(a_t) = 0$ .)

What keeps the last two terms small? If we linearize the  $\ell_t$ , we have

$$\sum_{t=1}^n \ell_t(a_t) - \sum_{t=1}^n \ell_t(a) \leq \sum_{t=1}^n \frac{1}{\eta_t} (D_R(a_t, a_{t+1}) + D_R(a, a_t) - D_R(a, a_{t+1})),$$

which requires  $\eta_t \approx$  constant. But what if  $\ell_t$  are strongly convex?

## Theorem

If  $\ell_t$  is  $\sigma$ -strongly convex wrt  $R$ , that is, for all  $a, b \in \mathbb{R}^d$ ,

$$\ell_t(a) \geq \ell_t(b) + \nabla \ell_t(b) \cdot (a - b) + \frac{\sigma}{2} D_R(a, b),$$

# Regularization methods: Strongly convex losses

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and  $R$  is strongly convex wrt  $\|\cdot\|$ , then for any  $a \in \mathcal{A}$ , mirror descent,

$$a_{t+1} = \Pi_{\mathcal{A}}^R ((\nabla R)^{-1} (\nabla R(a_t) - \eta_t \nabla \ell_t(a_t)))$$

with  $\eta_t \geq \frac{2}{t\sigma}$  has regret

$$\sum_{t=1}^n \ell_t(a_t) - \sum_{t=1}^n \ell_t(a) \leq \sum_{t=1}^n \frac{1}{\eta_t} D_R(a_t, \tilde{a}_{t+1}) \leq \sum_{t=1}^n \eta_t \|\nabla \ell_t(a_t)\|_*^2.$$

# Regularization methods: Strongly convex losses

## Proof

$$\sum_{t=1}^n (\ell_t(a_t) - \ell_t(a)) \leq \sum_{t=1}^n \left( \nabla \ell_t(a_t) \cdot (a_t - a) - \frac{\sigma}{2} D_R(a, a_t) \right).$$

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Define:  $\tilde{a}_{t+1}$  so that  $a_{t+1} = \Pi_{\mathcal{A}}^R(\tilde{a}_{t+1})$ :

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and hence

$$\nabla R^{-1}(\tilde{a}_{t+1}) := \nabla R(a_t) - \eta_t \nabla \ell_t(a_t).$$

## Proof

$$\begin{aligned} & \nabla \ell_t(a_t) \cdot (a_t - a) \\ &= \frac{1}{\eta_t} (\nabla R(a_t) - \nabla R(\tilde{a}_{t+1})) \cdot (a_t - a) \end{aligned}$$

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# Regularization methods: Strongly convex losses

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where the first equality follows from the definition of  $\tilde{a}_{t+1}$ , the second follows from the definition of Bregman divergence, and the inequality follows from the Pythagorean Theorem for  $D_R$  (for  $a^* = \Pi_{\mathcal{A}}^{\Phi}(b)$  and  $a \in \mathcal{A}$ ,  $D_{\Phi}(a, b) \geq D_{\Phi}(a, a^*) + D_{\Phi}(a^*, b)$ .)

# Regularization methods: Strongly convex losses

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$$\begin{aligned} & \sum_{t=1}^n (\ell_t(a_t) - \ell_t(a)) \\ & \leq \sum_{t=1}^n \left( \nabla \ell_t(a_t) \cdot (a_t - a) - \frac{\sigma}{2} D_R(a, a_t) \right) \end{aligned}$$

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And choosing  $\eta_t = c/t$  for  $c \geq 2/\sigma$  eliminates the second and third terms.

## Proof

Also,

$$D_R(a_t, \tilde{a}_{t+1}) \leq D_R(a_t, \tilde{a}_{t+1}) + D_R(\tilde{a}_{t+1}, a_t)$$



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# Regularization methods: Strongly convex losses

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# Regularization methods: Strongly convex losses

## Theorem

If  $\ell_t$  is  $\sigma$ -strongly convex wrt  $R$  and  $R$  is strongly convex wrt  $\|\cdot\|$ , then for any  $a \in \mathcal{A}$ , mirror descent,  $a_{t+1} = \Pi_{\mathcal{A}}^R((\nabla R)^{-1}(\nabla R(a_t) - \eta_t \nabla \ell_t(a_t)))$  with  $\eta_t \geq \frac{2}{t\sigma}$  has regret

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## Example

For  $R(a) = \frac{1}{2}\|a\|_2^2$ , we have

$$\sum_{t=1}^n \ell_t(a_t) - \inf_{a \in \mathbb{R}^d} \sum_{t=1}^n \ell_t(a) \leq \sum_{t=1}^n \eta_t \|\nabla \ell_t\|_*^2 = O\left(\frac{G^2}{\sigma} \log n\right).$$

## Brief digression: Linear Losses

Also, even if  $\sigma = 0$ , this proof shows that we can choose  $\eta_t = c/\sqrt{t}$  to get a regret bound of the form

$$\begin{aligned} & \sum_{t=1}^n (\ell_t(a_t) - \ell_t(a)) \\ & \leq \sum_{t=1}^n \frac{1}{\eta_t} D_R(a_t, \tilde{a}_{t+1}) + \sum_{t=2}^n \left( \frac{\sqrt{t}}{c} - \frac{\sqrt{t-1}}{c} \right) D_R(a, a_t) + \frac{1}{c} D_R(a, a_1) \end{aligned}$$

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# Regularization methods: Convexity and Strong Convexity

$\ell_t$	$\eta_t$	$R_n$
convex	$\frac{1}{\sqrt{t}}$	$O(\sqrt{n})$
$\sigma$ -strongly convex	$\frac{1}{\sigma t}$	$O\left(\frac{1}{\sigma} \log n\right)$

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All that changes is the step-size.

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All that changes is the step-size.

What if we don't know  $\sigma$ ?

Can we adapt our step-size to give the right rate?



- ① Binary prediction
- ② General online convex
  - Empirical minimization fails
  - Gradient algorithm
  - A regularization viewpoint
  - Bregman divergence
  - Properties of regularization
  - Linearization
  - Mirror descent
  - Regret bounds
  - Strongly convex losses
  - Adaptive regularization
    - Strong convexity (Adaptive Gradient)
    - Diagonal regularizers (AdaGrad)
- ③ Minimax strategies

# Regularization methods: adapting to strong convexity

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Replace  $\ell_t(\cdot)$  with  $\tilde{\ell}_t(\cdot) := \ell_t(\cdot) + \lambda_t g(\cdot)$ ,  
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where we've defined  $D^2 := \sup_{a, a_t} (g(a) - g(a_t))$ .

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Replace  $\ell_t(\cdot)$  with  $\tilde{\ell}_t(\cdot) := \ell_t(\cdot) + \lambda_t g(\cdot)$ ,  
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$$\begin{aligned} R_n &= \sum_{t=1}^n (\ell_t(a_t) - \ell_t(a)) \\ &= \sum_{t=1}^n \left( \tilde{\ell}_t(a_t) - \tilde{\ell}_t(a) + \lambda_t (g(a) - g(a_t)) \right) \\ &\leq D^2 \sum_{t=1}^n \lambda_t + \sum_{t=1}^n \left( \tilde{\ell}_t(a_t) - \tilde{\ell}_t(a) \right), \end{aligned}$$

where we've defined  $D^2 := \sup_{a, a_t} (g(a) - g(a_t))$ .

This is an approximation error term, plus the regret for the regularized losses  $\tilde{\ell}_t$ .



# Regularization methods: adapting to strong convexity

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## Theorem

If  $\ell_t$  is  $\sigma_t$ -strongly convex wrt  $R$ , that is, for all  $a, b \in \mathbb{R}^d$ ,

$$\ell_t(a) \geq \ell_t(b) + \nabla \ell_t(b) \cdot (a - b) + \frac{\sigma_t}{2} D_R(a, b),$$

and  $R$  is strongly convex wrt  $\|\cdot\|$ ,

see, e.g., [B., Hazan, Rakhlin, 2007]

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and  $R$  is strongly convex wrt  $\|\cdot\|$ , then for any  $a \in \mathbb{R}^d$ , mirror descent with  $\eta_t = 2 / \sum_{s=1}^t \sigma_s$  has regret

$$\sum_{t=1}^n \ell_t(a_t) - \sum_{t=1}^n \ell_t(a) \leq \sum_{t=1}^n \frac{1}{\eta_t} D_R(a_t, \tilde{a}_{t+1}) \leq 2 \sum_{t=1}^n \frac{\|\nabla \ell_t(a_t)\|_*^2}{\sum_{s=1}^t \sigma_s}.$$

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Notice:  $\eta_t$  is used to update  $a_t$  to  $a_{t+1}$ , so it uses only past information.

see, e.g., [B., Hazan, Rakhlin, 2007]

# Regularization methods: adapting to strong convexity

## Proof idea

As before (when  $\sigma_t$  was constant), we have

$$\begin{aligned} & \sum_{t=1}^n (\ell_t(a_t) - \ell_t(a)) \\ & \leq \sum_{t=1}^n \frac{1}{\eta_t} D_R(a_t, \tilde{a}_{t+1}) + \sum_{t=2}^n \left( \frac{1}{\eta_t} - \frac{1}{\eta_{t-1}} - \frac{\sigma_t}{2} \right) D_R(a, a_t) \\ & \quad + \left( \frac{1}{\eta_1} - \frac{\sigma_1}{2} \right) D_R(a, a_1). \end{aligned}$$

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And the choice of  $\eta_t$  eliminates the second and third terms.

# Regularization methods: adapting to strong convexity

## Adaptive regularization

Work with  $\tilde{\ell}_t(\cdot) := \ell_t(\cdot) + \lambda_t g(\cdot)$  (where  $g$  is strongly convex wrt  $R$ ).  
If the  $\ell_t$  are  $\sigma_t$ -strongly convex wrt  $R$ , then  $\tilde{\ell}_t$  are  $(\sigma_t + \lambda_t)$ -strongly convex.

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$$\eta_t = \frac{2}{\sum_{s=1}^t (\sigma_s + \lambda_s)}.$$

## Regret

This strategy incurs regret

$$\sum_{t=1}^n \ell_t(a_t) - \inf_{a \in \mathbb{R}^d} \sum_{t=1}^n \ell_t(a) \leq D^2 \sum_{t=1}^n \lambda_t + 2 \sum_{t=1}^n \left( \tilde{\ell}_t(a_t) - \tilde{\ell}_t(a) \right)$$



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where  $\|\nabla \ell_t(a_t)\|_* \leq G_t$  and  $\|\nabla g(a_t)\|_* \leq B$ .

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And the best choice of  $\lambda_1, \dots, \lambda_n$  is good here in the convex case:

## Example

Assume  $\sigma_t \geq 0$ . Choose

$$\lambda_1 = \sqrt{\frac{\sum_{t=1}^n G_t^2}{B^2 + D^2}}$$

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If  $G_t \leq G$ , this is  $R_n = O \left( \sqrt{B^2 + D^2} G \sqrt{n} \right)$ .

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And the best choice of  $\lambda_1, \dots, \lambda_n$  is good here in the strongly convex case:

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# Regularization methods: adapting to strong convexity

We can also obtain a spectrum of rates with the best choice of  $\lambda_1, \dots, \lambda_n$ :

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Suppose  $\sigma_t = t^{-\alpha}$  and  $G_t \leq G$ . Then the bound gives

$$R_n = \begin{cases} O(\log n) & \text{if } \alpha = 0, \\ O(\sqrt{n}) & \text{if } \alpha > 1/2. \end{cases}$$

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(Choose  $\lambda_1 = n^\alpha$  and  $\lambda_2 = \dots = \lambda_n = 0$ .)

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# Regularization methods: adapting to strong convexity

## Theorem

Choosing

$$\lambda_t = \frac{1}{2} \left( \sqrt{\left( \sum_{s=1}^{t-1} (\sigma_s + \lambda_s) + \sigma_t \right)^2 + \frac{16G_t^2}{D^2 + B^2}} - \left( \sum_{s=1}^{t-1} (\sigma_s + \lambda_s) + \sigma_t \right) \right)$$

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- For instance, for the case of convex functions that satisfy a gradient dual norm bound  $G$ ,

$$R_n = O\left(\sqrt{B^2 + D^2} G \sqrt{n}\right).$$

(And similarly for the stronger version that replaces  $G$  by the rms dual norm of the gradients.)

# Regularization methods: adapting to strong convexity

## Proof Idea

We prove that balancing the two terms is near-optimal: Consider

$$H_n(\{\lambda_t\}) := \sum_{t=1}^n \lambda_t + \sum_{t=1}^n \frac{C_t}{\sum_{s=1}^t (\sigma_s + \lambda_s)}.$$

Then choosing  $\lambda_t$  to solve the quadratic equation

$$\lambda_t = \frac{C_t}{\sum_{s=1}^t (\sigma_s + \lambda_s)}$$

ensures that

$$H_n(\{\lambda_t\}) \leq 2 \inf_{\{\lambda_t^*\}} H_n(\{\lambda_t^*\}).$$

# Regularization methods: adapting to strong convexity

## Proof Idea

There is an inductive proof of this balancing result, which considers separately the cases

$$\sum_{s=1}^t \lambda_s < \sum_{s=1}^t \lambda_s^*$$

and

$$\sum_{s=1}^t \lambda_s > \sum_{s=1}^t \lambda_s^*,$$

and exploits the fact that the two terms of  $H_t$  are monotonic in  $\sum_{s=1}^t \lambda_s$ . And the choice of  $\lambda_t$  in the theorem is the positive solution to the appropriate quadratic equation.

# Regularization methods: adapting to strong convexity

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- ① Binary prediction
- ② General online convex
  - Empirical minimization fails
  - Gradient algorithm
  - A regularization viewpoint
  - Bregman divergence
  - Properties of regularization
  - Linearization
  - Mirror descent
  - Regret bounds
  - Strongly convex losses
  - Adaptive regularization
    - Strong convexity (Adaptive Gradient)
    - **Diagonal regularizers (AdaGrad)**
- ③ Minimax strategies



# Regularization methods: Adaptive regularization

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Rather than minimizing the sum of the linearization of  $\ell_t + \lambda_t R$  plus the regularizer  $R$ , we could instead minimize the linearization of  $\ell_t$  plus the regularizer  $(1 + \lambda_t)R$ :

$$a_{t+1} = \arg \min_{a \in \mathcal{A}} (\eta_t \nabla \ell_t(a_t) \cdot (a - a_t) + D_{(1+\lambda_t)R}(a, \tilde{a}_t)).$$

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$$R_t(a) = a^\top M_t a,$$

- with  $M_t = (1 + \lambda_t)I$  (as before),
- with  $M_t$  a positive diagonal matrix, or
- with  $M_t \succ 0$  (an arbitrary positive definite matrix).

# Regularization methods: Adaptive regularization

- Adaptive regularization:  $R_t(a) = (1 + \lambda_t)R(a)$ .
- We could be more ambitious, and consider more than a single parameter ( $\lambda_t$ ).
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- We can view this as adapting the step-size in different directions.

# Regularization methods: Adaptive regularization

Consider the following version of mirror descent (also called ‘proximal gradient’: stay close to  $a_t$  instead of  $\tilde{a}_t$ ):

$$a_{t+1} = \arg \min_{a \in \mathcal{A}} (\eta \nabla \ell_t(a_t) \cdot a + D_{R_t}(a, a_t)).$$

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Similar arguments give the following theorem.

## Theorem

For  $R_t$  strongly-convex wrt some norm  $\|\cdot\|_{R_t}$ ,

$$\begin{aligned} R_n \leq & \frac{1}{\eta} D_{R_1}(a^*, a_1) + \frac{1}{\eta} \sum_{t=1}^{n-1} (D_{R_{t+1}}(a, a_{t+1}) - D_{R_t}(a, a_{t+1})) \\ & + \frac{\eta}{2} \sum_{t=1}^n \|\nabla \ell_t(a_t)\|_{R_t, *}^2. \end{aligned}$$

# Regularization methods: Adaptive regularization

## Example

For  $R_t(a) = a^\top M_t a$  with  $M_t$  a positive diagonal matrix, say,  $M_t = \text{diag}(s_t)$ , we have

$$D_{R_t}(a, b) = (a - b)^\top M_t (a - b) = \sum_i (a_i - b_i)^2 s_{t,i}.$$

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And  $D_{R_t}$  is strongly convex wrt the norm  $\|a\|_{R_t}^2 = 2a^\top M_t a$ . Also

$$\|g\|_{R_t,*}^2 = \frac{1}{2} g^\top M_t^{-1} g = \frac{1}{2} \sum_i \frac{g_i^2}{s_{t,i}}.$$

# Regularization methods: Adaptive regularization

## Example

Applying the theorem, the regret satisfies

$$R_n \leq \frac{1}{\eta} D_{R_1}(a^*, a_1) + \frac{1}{\eta} \sum_{t=1}^{n-1} (D_{R_{t+1}}(a, a_{t+1}) - D_{R_t}(a, a_{t+1})) \\ + \frac{\eta}{2} \sum_{t=1}^n \|\nabla \ell_t(a_t)\|_{R_t,*}^2$$

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# Regularization methods: Adaptive regularization

## Adagrad

[Duchi, Hazan, Singer, 2011]

If we insist that the regularization increases (that is, the components of  $s_t$  are monotonically non-decreasing with  $t$ ), we can choose

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to give an adaptivity result (versus *constant*  $s$ ):

$$R_n \leq c \min_{\eta, s} \left( \frac{D_\infty^2}{\eta} s^\top \mathbf{1} + \eta \sum_{t=1}^n \nabla \ell_t(a_t)^\top \text{diag}(s)^{-1} \nabla \ell_t(a_t) \right)$$

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$$= O \left( D_\infty \sum_{i=1}^d \sqrt{\sum_{t=1}^n \nabla \ell_t(a_t)_i^2} \right).$$

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- For instance, if the gradients are sparse and bounded (for instance, for logistic regression with sparse  $\{0, 1\}$ -valued features), then we expect the gradient terms to be much smaller.  
For features that appear more frequently, the  $s_{t,i}$  will be larger (learning rate slower in those directions).

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- For instance, if the gradients are sparse and bounded (for instance, for logistic regression with sparse  $\{0, 1\}$ -valued features), then we expect the gradient terms to be much smaller.  
For features that appear more frequently, the  $s_{t,i}$  will be larger (learning rate slower in those directions).
- More generally, for coordinate directions with large gradients, we can make the corresponding component of  $s$  large (to keep things more stable in those directions), and for coordinate directions with small gradients, we can use less regularization.

# Regularization methods: Adaptive regularization

## Adagrad

A similar approach can be applied to matrices, with

$$M_t = \frac{(\sum_{s=1}^t \nabla \ell_t(a_t) \nabla \ell_t(a_t)^\top)^{1/2}}{\text{tr}(\sum_{s=1}^t \nabla \ell_t(a_t) \nabla \ell_t(a_t)^\top)^{1/2}}$$

playing the role of  $s_t$ .

- ① Binary prediction
- ② General online convex
  - Empirical minimization fails
  - Gradient algorithm
  - A regularization viewpoint
  - Bregman divergence
  - Properties of regularization
  - Linearization
  - Mirror descent
  - Regret bounds
  - Strongly convex losses
  - Adaptive regularization
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# Convex and strongly convex losses

## The convex and linear games

For a convex set  $\mathcal{A} \subset \mathbb{R}^d$  and a sequence  $G_1, \dots, G_n \geq 0$ , define  $\mathcal{G}_{\text{conv}}(\mathcal{A}, \{G_t\})$  as the online convex optimization game with constraints  $a_t \in \mathcal{A}$  and

$$\ell_t \in \{\ell : \|\nabla \ell(a_t)\| \leq G_t, \ell \text{ convex}\}.$$

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Define  $\mathcal{G}_{lin}(\mathcal{A}, \{G_t\})$  as the online convex optimization game with constraints  $a_t \in \mathcal{A}$  and

$$\ell_t \in \left\{ \ell : \ell(a) = v^\top (a - a_t) + c, v \in \mathbb{R}^d, c \in \mathbb{R}, \|v\| \leq G_t \right\}.$$



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- The adversary's constraints depend on the player's choices.

# Convex and strongly convex losses

## The strongly convex and quadratic games

For a convex set  $\mathcal{A} \subset \mathbb{R}^d$  and sequences  $G_1, \dots, G_n \geq 0$  and  $\sigma_1, \dots, \sigma_n \geq 0$ , define  $\mathcal{G}_{st-conv}(\mathcal{A}, \{G_t\}, \{\sigma_t\})$  as the online convex optimization game with constraints  $a_t \in \mathcal{A}$  and

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Define  $\mathcal{G}_{quad}(\mathcal{A}, \{G_t\}, \{\sigma_t\})$  as the online convex optimization game with constraints  $a_t \in \mathcal{A}$  and

$$\ell_t \in \left\{ \ell : \ell(a) = v^\top (a - a_t) + \frac{\sigma_t}{2} \|a - a_t\|^2 + c, v \in \mathbb{R}^d, c \in \mathbb{R}, \|v\| \leq G_t \right\}.$$

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- Again, the adversary's constraints depend on the player's choices.

# Convex and strongly convex losses

## Theorem

For fixed  $\mathcal{A}$ ,  $\{G_t\}$  and  $\{\sigma_t\}$ , we have

$$V_n(\mathcal{G}_{st-conv}(\mathcal{A}, \{G_t\}, \{\sigma_t\})) = V_n(\mathcal{G}_{quad}(\mathcal{A}, \{G_t\}, \{\sigma_t\})),$$

[Abernethy, B., Rakhlin, Tewari, 2008]

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[Abernethy, B., Rakhlin, Tewari, 2008]

# Convex and strongly convex losses

## Lemma

Fix sets  $N_1, \dots, N_n$  and  $M \subseteq N_t$ .

Suppose that for all  $\ell_t \in N_t$  and  $a_t \in \mathcal{A}$  there is an  $\ell_t^* \in M$  such that for all  $a_1, \ell_1, \dots, a_{t-1}, \ell_{t-1}$ , and  $a_{t+1}, \ell_{t+1}, \dots, a_n, \ell_n$ ,

$$R_n(a_1, \ell_1, \dots, a_t, \ell_t, \dots, a_n, \ell_n) \leq R_n(a_1, \ell_1, \dots, a_t, \ell_t^*, \dots, a_n, \ell_n).$$

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Then

$$\inf_{a_1 \in \mathcal{A}} \sup_{\ell_1 \in N_1} \cdots \inf_{a_t \in \mathcal{A}} \sup_{\ell_t \in N_t} \cdots \inf_{a_n \in \mathcal{A}} \sup_{\ell_n \in N_n} R_n(a_1, \ell_1, \dots, a_n, \ell_n)$$



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Then

$$\begin{aligned} & \inf_{a_1 \in \mathcal{A}} \sup_{\ell_1 \in N_1} \cdots \inf_{a_t \in \mathcal{A}} \sup_{\ell_t \in N_t} \cdots \inf_{a_n \in \mathcal{A}} \sup_{\ell_n \in N_n} R_n(a_1, \ell_1, \dots, a_n, \ell_n) \\ &= \inf_{a_1 \in \mathcal{A}} \sup_{\ell_1 \in N_1} \cdots \inf_{a_t \in \mathcal{A}} \sup_{\ell_t \in M} \cdots \inf_{a_n \in \mathcal{A}} \sup_{\ell_n \in N_n} R_n(a_1, \ell_1, \dots, a_n, \ell_n). \end{aligned}$$

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(Because  $M \subset N_t$ , and it contains  $\ell_t^*$  that's always at least as good as  $\ell_t$ .)

# Convex and strongly convex losses

## Proof idea

For the strongly convex case, define

$$M := \left\{ \ell : \ell(a) = v^\top (a - a_t) + \frac{\sigma_t}{2} \|a - a_t\|^2 + c, \|v\| \leq G_t \right\},$$

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and notice that

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Notice that  $\ell_t^* \in M$ , since  $\ell_t^*(a_t) = \ell_t(a_t)$  and  $\nabla \ell_t(a_t) = \nabla \ell_t^*(a_t)$ .

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- ① Binary prediction
- ② General online convex
- ③ Minimax strategies
  - Convex and strongly convex losses
  - The linear game

# The linear game

## Theorem

For  $\mathcal{A} = \{a \in \mathbb{R}^d : \|a\| \leq r\}$  with  $d \geq 3$ , and a fixed sequence  $\{G_t\}$ ,

$$\begin{aligned} V_n(\mathcal{G}_{\text{conv}}(\mathcal{A}, \{G_t\})) &= V_n(\mathcal{G}_{\text{lin}}(\mathcal{A}, \{G_t\})) \\ &= r \sqrt{\sum_{t=1}^n G_t^2}. \end{aligned}$$

[Abernethy, B., Rakhlin, Tewari, 2008]

# The linear game

## Proof

- 1 Wlog, we can assume  $r = 1$  and  $\ell_t(a) = w^\top a$  with  $\|w\| \leq G_t$ .

# The linear game

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- ① Wlog, we can assume  $r = 1$  and  $\ell_t(a) = w^\top a$  with  $\|w\| \leq G_t$ .
- ② Writing  $W_t := \sum_{s=1}^t w_s$ ,

$$\min_{a \in \mathcal{A}} \sum_{t=1}^n \ell_t(a) = -\|W_n\|.$$

# The linear game

## Proof

- ③ The adversary can ensure

$$R_n \geq \sqrt{\sum_{t=1}^n G_t^2},$$

by playing  $w_t$  satisfying

$$w_t^\top a_t = 0, \quad w_t^\top W_{t-1} = 0, \quad \|w_t\| = G_t.$$

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To see this, notice that this choice ensures  $\sum_{t=1}^n \ell_t(a_t) = 0$  and so  $R_n = \|W_n\|$ .

# The linear game

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- ⑤ The adversary can ensure

$$R_n \geq \sqrt{\sum_{t=1}^n G_t^2},$$

by playing  $w_t$  satisfying

$$w_t^\top a_t = 0, \quad w_t^\top W_{t-1} = 0, \quad \|w_t\| = G_t.$$

To see this, notice that this choice ensures  $\sum_{t=1}^n \ell_t(a_t) = 0$  and so  $R_n = \|W_n\|$ . But

$$\|W_t\| = \|W_{t-1} + w_t\| = \sqrt{\|W_{t-1}\|^2 + \|w_t\|^2} = \sqrt{\sum_{s=1}^t G_s^2}.$$

# The linear game

## Proof

- ⑥ If the player defines  $W_0 = 0$  and chooses

$$a_t = \frac{-W_{t-1}}{\sqrt{\|W_{t-1}\|^2 + \sum_{s=t}^n G_s^2}},$$

then

$$R_n \leq \sqrt{\sum_{t=1}^n G_t^2}.$$



# The linear game

## Proof

This is equivalent to showing that, for this  $a_t$ , no matter what choices of  $w_t$  the adversary makes,

$$\sum_{t=1}^n w_t^\top a_t + \|W_n\| \leq \sqrt{\sum_{t=1}^n G_t^2}.$$

# The linear game

## Proof

This is equivalent to showing that, for this  $a_t$ , no matter what choices of  $w_t$  the adversary makes,

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The proof is by a backward induction, and involves a 2-dimensional geometric argument (since  $a_t$  is aligned with  $W_{t-1}$ , we need only consider the role of  $w_t$ ).

- 1 Binary prediction
- 2 General online convex
- 3 Minimax strategies
  - Convex and strongly convex losses
  - The linear game