

## R

- Interactive language for expressing statistically-oriented computations
  - Mathematics
  - Data cleaning and processing
  - Exploratory data analysis
  - Statistical methodology
  - Simulation
  - Graphics
- Language for creating new functionality

## Function Style Computations

- R uses both infix style computations and function style computations.
- The format for **calling** a function to perform a computation:

`functionName(argument, . . . , argument)`

- For example,

`rnorm(10)`

generates 10 random values from a standard normal distribution (i.e. Normal with mean 0 and standard deviation 1).

- Arguments can also be identified by name

`rnorm(10, sd = 5)`

generates 10 random values from a normal distribution with mean 0 and standard deviation 5.

## What is a computation?

**Transformation** from one or more inputs to an output.

**Transition** from old state to new state

**Algorithm** set of directions for carrying out a computation in terms of other simpler computations.

### Examples

- Find the average annual rainfall at a weather station
- Crop a digital photo
- Sort the mail by sender in your mail program

## Operations

- **Invoke** a computation with an **expression**
- Pass the expression off to the computer to **evaluate**
- **Return** a value or output of the expression

Identify the inputs and output of the following expression.

$$2 + 3^2$$

**Infix:** In R we would write  $2 + 3^2$ , where  $^$  represents exponentiation. The  $+$  and  $^$  are infix computations.

## Parsing

Break down an expression into parts, which we call **tokens**.

How to separate out the pieces?

- **White Space:** `22 2` vs `222`
- **Atomic Tokens:**  
`22+2` same as `22 + 2` but not the same as `2 2 + 2`
- **Digits:** `2x` vs `2*x`
- **Naming Conventions:** `x22` vs `22x`
- **Quotation Marks:**  
"Hi" and 'Bye' are valid character values, but "My" is not
- **New Line:**  
What does the computer return for each of these expressions? `2 + 34`

```
2+3
4
(2 + 3
4)
```

## Output and Assignment

- When we evaluate a command, R prints the results to the screen as output.
- How do we get to use it again, e.g. as input to other commands?  
`x = rnorm(10)`
- The above **assignment** statement puts the result from the command `rnorm(10)` into a variable named `x`.
- We can see the value of `x` via the simple expression  
`x = rnorm(10)`
- This is the same as  
  
"Evaluate `x` and print the result"  
i.e. provide the current contents of the variable `x`.
- In R we can also use the left arrow to assign a value to a variable:  
`x <- rnorm(10)`

## Examples

- **Single Expression:**

```
rnorm(10, sd = 5)
```

- **Compound Expression:**

```
mean( rnorm(10, sd = 5) )
```

- **Ill-formed Expression:**

```
rnorm(10; sd = 5)
Error: syntax error
```

## To Do

- Write the following expression in infix notation  
`power(divide(10, divide(15, 3)), minus(12, power(2, 3)))`
- Evaluate the following expression using the traditional order of operations.

$$3 - 5 + \frac{4}{6} - 2 \times 3^2$$

- Circle the tokens in the following expression. How many are there?

$$cat = (1 + x11)^{24}$$

- What is the difference between `e1`, `1e`, and `1e1`?

## Variable Names

Variable Names must follow some rules:

- May not start with a digit or underscore
- May contain numbers, characters (upper and lower case), and some punctuation, period . and underscore \_ are okay, but most other other are not, e.g. commas, quotation marks, and # are not.
- Case-sensitive, so **x** and **X** are different.
- Use meaningful names.
- Avoid names that have a meaning in R, e.g. function names such as **c**, **t**, **s**, **.C**

## Variables

Variables have a **name** and a **value**.

To access the value we use the name. Variables allow us to

- Store state on the computer
- Store a value without needing to recompute it
- Write a general expression, e.g.  $\text{sqrt}(a^2 + b^2)$
- Reduce redundancy (and mistakes)

```
n = 10
x = rnorm(n)
sum(x) / n
```

## Managing Variables

We can manage our variables with R functions

- List all variables  
`objects()`
- Remove one or more variables  
`rm(x, y)`
- Save variables for future use  
`save(x, y, z, file = "myfile.rda")`
- Restore variables  
`load("myfile.rda")`
- Alternatively, an entire workspace may also be saved, and it will be automatically loaded when you start R up again.  
`? q()`  
Save workspace image? [y/n/c]: